

Sarah Peavy

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EXPERIENCE

Bento Box Entertainment **December 2025 – Present**
Background Artist

- Designed and painted background keys for a children's animated series.
- Able to collaborate and apply feedback while efficiently maintaining style, output, and quality.

Vampire Surf Cult **June 2025 – Present**
Visual Development & Background Artist

- Designed key locations, props, and color for an mature-rated animated pilot.
- Collaborated closely with the director, art director, production and team on tone, style, and story.
- Adapted quickly to feedback and maintained visual consistency across assets.

Marginalia **September 2024 – May 2025**
Visual Development & Background Artist

- Developed visual style including characters, props, and environments.
- Created backgrounds, storyboards, and cleaned up animation in collaboration with the team.
- Jumped between roles fluidly from layout, vis dev, cleanup, and compositing.

Squiggles Cooking Club **March 2024 – June 2024**
Background Lead

- Led Background team and defined environment style with the art director.
- Gave constructive feedback to junior artists and ensured visual continuity.

Max Credit Union, Kids Club **October 2023 – April 2024**
Character Designer

- Designed characters for animated commercial shorts.
- Iterated rapidly and collaborated with marketing team.

Dog of the Samurai **March 2024 – June 2024**
Background Artist

- Designed and painted backgrounds based off animatics and storyboards.
- Worked within a set 2D style, always meeting tight production deadlines.

Freelance Illustrator **2019 – Present**
Various Roles

- Clients include independent publishers and commercial marketing teams.
- Work includes children's books, visual development, and personal commissions.
- Known for polished, vibrant illustrations with a strong sense of compositional clarity.

EDUCATION

Savannah College of Art and Design **Graduate: June 2025 - Summa Cum Laude**
Bachelor of Fine Arts in Animation: Storytelling & Concept Development

- Minor in Illustration: Concept Design for Animation & Games

SKILLS

Technical: Background Design & Paint, Environment Design, Character Design, Prop Design, Matte Paint

Professional: Great Collaborator, Receptive to Feedback, Quick Learner, Detail-Oriented, Working Under Pressure, Multi-Tasking, Problem Solving, Meeting Deadlines, Positive Attitude

Software: Photoshop, Procreate, Toon Boom Harmony, After Effects, Premiere Pro, Google Workspace, MS Office